Code Review

Sample from the Guessing Game Project

# Instructions

1. Enter your team letter and name: Team-X *Team Rocket*
2. Pick a feature branch and create a pull request (PR).
3. Enter the PR URL:
http://github.com/team-rocket/guess-game/pull-request/47
4. As a team, perform a review of the pull request using the GitHub UI.
5. Using the checklist below, review the code and document suggested changes in this document.
6. Upload the final Word file to the *Code Review* dropbox in the **Exercises** category.

# Code Review

Use the following table to document your review findings. Severity records how serious the infraction is: high (H), medium (M) or low (L).

|  |  |  |  |
| --- | --- | --- | --- |
| **Class name** | **Line #** | **Severity** | **Brief description** |
| GameCenter | 87 | H | Encapsulation violation. Create a Player class to encapsulate the recording of the player’s game states. |
| GuessingGame | 146 | L | Enhance javadocs for the won method. |
|  |  |  |  |